Title Mania® is a three (3) or four (4) day competition recognizing excellence in versatility, consistency and accuracy as measured against the standards established within USDAA’s Championship, Performance, and Veterans titling programs.

This is a come one, come all, open eligibility event. Competitors must be registered with USDAA and may enter their dogs at their current level of competition or a higher level at their discretion (see the eligibility section for more details).

Title Mania® 2018, will be held in two locations:

- West – June 15-17, Prunedale, California
- East – July 5-8, Franklin, Tennessee

The Competition

The event will include twelve (12) rounds of competition in both the Championship Program and the Performance Program, with three rounds of each Class Type (i.e., Gamblers, Jumpers, Snooker, and Standard). The event will include eight (8) rounds of competition in the Veterans Program—two rounds of each Class Type. Each class of competition will be run pursuant to USDAA Official Rules & Regulations as follows:

- **Championship Program**
  - Starters – Chapters 5 & 6
  - Advanced – Chapters 4 & 6
  - Masters – Chapters 3 & 6
  - Masters Challenge – Chapters 3 & 12 relative to Standard and Jumping classes

- **Performance Program**
  - Performance Level 1 – same as Starters above, as modified by Chapter 7
  - Performance Level 2 – same as Advanced above, as modified by Chapter 7
  - Performance Level 3 – same as Masters above, as modified by Chapter 7
  - Performance Masters Challenge – same as Masters Challenge above, as modified by Chapter 7

- **Veterans Program** – Chapters 3 & 6, as modified by Chapter 9

In addition, two rounds of Relay in Championship and Performance at all levels will be offered. These rounds offer an opportunity for competitors to earn Relay qualifications. Relay will not be included in the Title Mania® point accumulation or Special Awards.

Course designs shall be commensurate with each level as set forth in USDAA Course Design Guidelines and USDAA Official Rules & Regulations.

Competitors enter the Program and level for which they are eligible as explained in “Eligibility” herein:

- If a competitor earns the last qualification required for a title at Title Mania®, they may move up to the next level in that Class Type, or for all Class Types if a versatility title is earned pursuant to the regulations.
- Alternatively, a competitor may stay at the same level as entered.
• Competitors opting to compete in a higher level than otherwise eligible pursuant to USDAA Rules & Regulations must compete at the same level in a Class Type for all three rounds (see Special Eligibility Rules herein).
• In any case, the points earned in a Class Type are aggregated for all three rounds, and the special Title Mania® awards by Level are based upon the Level for which they were eligible at the start of the event.

Title qualification standards as set forth in USDAA Official Rules & Regulations for each program, level, and class shall apply. A special point-based scoring system shall apply for Title Mania® special awards as described under Title Mania® Point Accumulation.

Eligibility

General Eligibility Rules
Competitors are eligible for entry in this event without regard to previous accomplishments. As set forth in USDAA Rules & Regulations:

- All competitors must have their dogs registered with USDAA or World Cynosport Rally Limited (WCRL)
- All dogs must be at least 18 months of age on or before the first day listed for each event.

For regulation titling purposes, a competitor is eligible for entry in each Class Type (i.e., gamblers, jumpers, snooker, standard, and relay) based upon their level of accomplishment as of the secondary closing dates for each event.

Move-ups are permitted during the event should a title be earned, but are not required.

For Title Mania® event awards, a competitor’s eligibility is based upon the level at which they compete in the initial round of each Class Type in the Championship or Performance Programs. A competitor must enter the same Program for each Class Type in order to be eligible for special Title Mania awards. In addition—

- In the Performance Program, competitors shall be ranked for award purposes for the minimum jump height classification specified for their dog’s actual size as set forth in USDAA rules & regulations. As permitted under the regulations, they may choose to jump in a higher class, but their scores will be ranked according to the minimum height classification.
- To be eligible for jump height versatility awards, a competitor must have a dog entered in the same jump height in all classes of the same program.

Special Eligibility Rules for Competing at a Higher Level

“This is a come one, come all event.” Special eligibility rules for competing at a higher level than required for regulation titling purposes pursuant to USDAA Rules & Regulations are designed to permit competitors, including those competing in other venues, to compete for special Title Mania® awards at a level commensurate with their abilities. A competitor entering the “higher level” under these special eligibility rules must compete in all three rounds of a Class Type at the same level.

Qualifications earned at the higher levels referenced in the preceding paragraph would be eligible towards regulation USDAA titles by subsequently competing in the lower level(s) to complete the prerequisites for titles as set forth in USDAA Rules & Regulations. In other words, Qs in higher levels will remain on the dog’s record and will be included in title calculations when the dog advances to that level.
Title Mania® Point Accumulation

Title Mania® Awards shall be scored utilizing a point system based upon title qualifications, consistency factors, relative placements, and other performance criteria, as follows:

Qualification Base Points

Base points are earned for each Qualification (“Q”) earned in each round of a class type (i.e., gamblers, jumpers, snooker, and standard), as follows:

<table>
<thead>
<tr>
<th>Round</th>
<th>Points per Q</th>
</tr>
</thead>
<tbody>
<tr>
<td>Round 1</td>
<td>250</td>
</tr>
<tr>
<td>Round 2</td>
<td>250</td>
</tr>
<tr>
<td>Round 3</td>
<td>250</td>
</tr>
<tr>
<td><strong>Total Possible Base Points per Class Type</strong></td>
<td><strong>750</strong></td>
</tr>
</tbody>
</table>

Qualification Bonus Points

Bonus points are earned for each additional Q earned in subsequent rounds of a Class Type, as follows:

<table>
<thead>
<tr>
<th>Each Class Type</th>
<th>Points per Occurrence*</th>
</tr>
</thead>
<tbody>
<tr>
<td>2nd qualifying round</td>
<td>75</td>
</tr>
<tr>
<td>3rd qualifying round</td>
<td>150</td>
</tr>
<tr>
<td><strong>Total Possible Bonus Points per Class Type</strong></td>
<td><strong>225</strong></td>
</tr>
</tbody>
</table>

* An additional 75 points are earned for a 2nd qualifying round (not required to be consecutive) in the Class Type. A 3rd round qualification in the Class Type earns an additional 150 points, for a maximum of 225 points bonus in a specific Class Type.

Performance Bonus Points

In the titling program, time is generally the criteria by which ties are resolved. In order to equalize the effects of time and competitiveness on different courses among competitors, performance standards (including time standards) are indexed² as described below.

Up to 25 bonus points per round are awarded based upon performance results for each qualifying round. In Gamblers and Snooker, the amount of bonus points to be awarded are based on the relative score of the competitor against the difference between the best qualifying score in points and the minimum points required to qualify in the class. In Jumping and Standard, the amount of Performance Bonus Points to be awarded each qualifying competitor is based on the relative time of the competitor against the difference between the best performance time and the Standard Course Time (SCT), as exemplified below:

- In Gamblers, if the best qualifying score was 72 points and the minimum qualifying score was 43 points (28 points opening plus a 15-point joker), a dog scoring 65 points would have earned 75.8% of the range of points between the best actual score and the minimum qualifying score, thereby earning 18.95 Performance Bonus Points.

\[
\frac{(Actual \ Score - Minimum \ Points \ to \ Qualify)}{(Best \ Score - Minimum \ Points \ to \ Qualify)} \times 25 \ points = \frac{(65 - 43)}{(72 - 43)} \times 25 = .758 \times 25 = 18.95 \ points
\]
• In Jumpers, if the best qualifying time was 30 seconds and the standard course time was 50 seconds, a dog running clear with a time of 32.88 seconds would have placed 85.6% better than the SCT when compared to the best actual qualifying time and the minimum qualifying time or SCT, thereby earning 21.40 Performance Bonus Points.

\[
\frac{(SCT - \text{Actual Time})}{(SCT - \text{Best Time})} \times 25 \text{ points} = \frac{(50 - 32.88)}{(50 - 30)} \times 25 = .856 \times 25 = 21.40 \text{ points}
\]

• In Snooker, if the best qualifying score was 57 points and the minimum qualifying score was 37 points, a dog scoring 39 points would have earned 10% of the range of points between the best actual score and the minimum qualifying score, thereby earning 2.50 Performance Bonus Points.

\[
\frac{(\text{Actual Score} - \text{Minimum Points to Qualify})}{(\text{Best Score} - \text{Minimum Points to Qualify})} \times 25 \text{ points} = \frac{(39 - 37)}{(57 - 37)} \times 25 = .10 \times 25 = 2.50 \text{ points}
\]

• In Standard, if the best qualifying time was 40 seconds and the standard course time was 55 seconds, a dog running clear with a time of 46.03 seconds would have saved 59.8% of the range of points between the best score and the minimum qualifying score, thereby earning 14.95 Performance Bonus Points.

\[
\frac{(SCT - \text{Actual Time})}{(SCT - \text{Best Time})} \times 25 \text{ points} = \frac{(55 - 46.03)}{(55 - 40)} \times 25 = .598 \times 25 = 14.95 \text{ points}
\]

The maximum Performance Bonus Points from three qualifying rounds of any Class Type equals 75 points.

Overall Score & Ranking for Title Mania® Special Awards

In each Class Type (i.e., gamblers, jumpers, snooker, and standard), competitors are ranked on the basis of most points earned as may be awarded through three rounds of competition.

For Versatility Award recognition, competitors are ranked on the basis of most points accumulated in their height class from all rounds of competition in all class types within a program, regardless of level.

Title Mania® Award Tie Breakers

Ties in total points for class type awards are to be resolved through runoff on the same or similar course to that used in Round 3.

Ties in total points for versatility awards are to be resolved through runoff on a jumpers course, being the same or similar to that used in Round 3.

Awards

Regular Class Type (Gamblers, Jumpers, Snooker, Standard, and Relay)

• Title Qualifications pursuant to USDAA Rules & Regulations shall be recognized with the award of a Maroon ribbon for each Qualifying Score earned in each round of each class.
• Placement certificates shall be awarded to 1st, 2nd, and 3rd place in each jump height for each round of competition.
• Top Ten points in the Championship and Performance Programs in each round (excluding Relay) shall be awarded by jump height in the Masters and Masters Challenge classes pursuant to USDAA Rules & Regulations.
Special Title Mania® Class Type Awards

Awards are based upon point accumulation through all rounds of competition and shall be awarded as follows by Level overall (Level is determined based upon the level originally entered in a Class Type, regardless of move-ups during the event³):

- Gold, Silver & Bronze Medals will be awarded to 1st, 2nd, and 3rd ranked competitors overall in each Class Type (i.e., gamblers, jumpers, snooker, and standard) on an overall basis in each Program at each Level, as follows:

<table>
<thead>
<tr>
<th>Championship Program</th>
<th>Performance Program</th>
<th>Veterans Program</th>
</tr>
</thead>
<tbody>
<tr>
<td>• Starters</td>
<td>• Level 1</td>
<td>• Veterans</td>
</tr>
<tr>
<td>• Advanced</td>
<td>• Level 2</td>
<td></td>
</tr>
<tr>
<td>• Masters</td>
<td>• Level 3</td>
<td></td>
</tr>
<tr>
<td>• Masters Challenge</td>
<td>• Performance Masters Challenge</td>
<td></td>
</tr>
</tbody>
</table>

- The top ranked competitor overall through three rounds of competition in each of the four Class Types will be awarded a special Title Mania® title as listed below.
  - Title Mania® Starters Dog of the Year in Gamblers, Jumpers, Snooker, Standard
  - Title Mania® Starters Performance Dog of the Year in Gamblers, Jumpers, Snooker, Standard
  - Title Mania® Advanced Dog of the Year in Gamblers, Jumpers, Snooker, Standard
  - Title Mania® Advanced Performance Dog of the Year in Gamblers, Jumpers, Snooker, Standard
  - Title Mania® Masters Dog of the Year in Gamblers, Jumpers, Snooker, Standard
  - Title Mania® Master Performance Dog of the Year in Gamblers, Jumpers, Snooker, Standard
  - Title Mania® Veteran Dog of the Year in Gamblers, Jumpers, Snooker, Standard
  - Title Mania® Masters Challenge Dog of the Year in Jumpers, Standard
  - Title Mania® Masters Challenge Performance Dog of the Year in Jumpers, Standard

Special Title Mania® Versatility

Versatility titles are to be awarded in each program in each jump height or jump height division (see minimum entry requirements per jump height), without regard to Level of competition in each Class Type:

- TitleMania® Versatility Champion in 10”, 14”, 16”, 20”, 22”, 24”
- TitleMania® Performance Versatility Champion in 8”, 12”, 14”, 16”, 20”
- TitleMania® Veterans Versatility Champion in 4”, 8”, 12”, 16”

FOOTNOTES:

1 For example, a dog whose minimum jump height in the Performance Program is 16” may choose to jump 20”, but they will still be grouped for ranking purposes with competitors jumping dogs at the minimum height of 16”.

2 In the unlikely event there is only one dog in a jump height, Performance Bonus Points will be awarded based upon the index calculated for the other height class in their division as set forth in “USDAA Competition Classification and Equipment Standards Grouped by Program and Division,” which is published on usdca.com.

3 For example, if a competitor enters Starters Jumpers and after a round of competition earns their Starters Jumpers title and moves up to Advanced Jumpers, the competitor is still classified as Starters for purposes of the Title Mania Class Type award even though their points may be earned from both Starters and Advanced levels. Competitors opting to run in a higher level than they are eligible pursuant to USDAA Rules & Regulations shall run in the same level for all three rounds of a Class Type.